



World Mini Mini Football

WMMF

Official Referee Signals

Juniors, Seniors, Mix Gender



2026



1. START OF CONTEST

1.1 Start of Match (1st and 2nd Half)

Signal: Raise one arm vertically forward, pointing toward the centre mark, followed by a long whistle.

Meaning: Start of the First Half or Second Half.

2. STOPPAGE OF PLAY

2.1 Stop Play

Signal: Raise one arm straight above the head with an open palm, followed by a short whistle.

Meaning: Play stopped.

3. GOALS AND RESTARTS

3.1 Goal

Signal: Make a small circular motion with one finger, then raise both arms vertically and clearly point toward the centre mark.

Meaning: Goal awarded.

3.2 No Goal / Disallowed Goal

Signal: Cross both arms above the head to form an "X".

Meaning: Goal not awarded.

3.3 Goal Kick

Signal: Point toward the Goal Area with an open palm.

Meaning: Goal Kick awarded.

3.4 Corner Kick

Signal: Point downward toward the corner area.

Meaning: Corner Kick awarded.

3.5 Kick-In / Side Restart

Signal: Point toward the touchline with the palm facing downward.

Meaning: Kick-In awarded.

4. FOULS AND VIOLATIONS

4.1 Free Kick

Signal: Point one arm toward the spot of the foul and the other arm toward the attacking direction.

Meaning: Free Kick awarded.

4.2 Hand Ball Penalty in PA2

Signal: Tap the forearm with the opposite hand and clearly indicate PS2.

Meaning: Penalty awarded.

4.3 Hand Ball Penalty in PA1

Signal: Tap the forearm with the opposite hand and clearly indicate PS1.

Meaning: Penalty awarded.



4.4 Foul in PA1 (Penalty)

Signal: Tap the forearm with the opposite hand and clearly indicate PS1.

Meaning: Penalty awarded.

4.5 Half-Line Restriction Violation

Once the ball has completely crossed the Half Line, the team in possession shall not pass or deliberately play the ball back across the Half Line into its own half.

4.5.1 A violation shall result in an exchange of ball position being awarded to the opposing team from the Half Line.

Signal: Raise one arm vertically and make a side-to-side motion, with the hand pointing downward.

Meaning: exchange of ball position.

5. Conduct & DISCIPLINE

5.1 Yellow Card

Signal: Display the Yellow Card and point toward the Power Play Box.

Meaning: Short Power Play.

5.2 Blue Card

Signal: Display the Blue Card and point toward the Power Play Box.

Meaning: Long Power Play.

5.3 Red Card – Ejection from Match

Signal: Display the Red Card and extend one arm straight outward and clearly point off the Field of Play.

Meaning: Ejection from Match.

6. TIME-RELATED VIOLATIONS

6.1 Team Ball Possession / 20-Second Count Foul

Signal: Show a closed fist and point in the opposite direction with the same arm.

Meaning: 20-Second Count Foul.

7. TIME OUTS

7.1 Time-Out

Signal: Form a "T" shape using both hands.

Meaning: Team Time-Out.